NPC 1: “I don’t understand why people look down on us.”

NPC 2: “I’m here, just trying to make ends meet.”

NPC 3: “Nothing beats the heat and sweat of farming!

NPC 4: “Farming is all I know, and it’s all I want to know.

For reducing monotony on multiple playthroughs, I think have each npc have about 3 lines to choose from/rotate would be cool. I can certainly whip some lines up quickly should we want to do this.